

1 TITLE OF THE INVENTION

2 **Data Modulation Method and Apparatus**

3 BACKGROUND OF THE INVENTION

4 Field of the Invention

5 The present invention relates generally to recording of digital signals
6 on optical or magnetic discs and more specifically to a data modulation
7 method and apparatus for converting a data bit stream to a channel bit
8 stream having a small d.c. content (or digital sum value).

9 Description of the Related Art

10 Prior to recording on an optical or magnetic disc, the format of a
11 digital signal is converted, or modulated into a format appropriate for the
12 characteristics of the disc. DC content is a concern in digital signals, which
13 alternate between "1" and "0" irregularly. If there is an imbalance between
14 the total number of ones or zeros, the imbalance will result in a signal having
15 a d.c. content. DC content is a concern with magnetic recording heads. If the
16 magnetic polarity is switched more to one direction than the other, this
17 polarity imbalance will remain in the head and cause a d.c. offset in its ability
18 to play back digital signals. DC content is also a concern with a laser
19 mechanism which reads pits and lands on the surface of an optical disc. In a
20 digital system, the d.c. content is termed digital sum value (DSV), which is
21 the difference between the total number of ones and the total number of zeros.
22 If NRZI waveform is used for recording, the DSV is a total sum of +1 for a bit
23 "1" and -1 for a bit "0", starting from the beginning of a channel bit stream.
24 The pits and lands are read by a system of lasers that are controlled by a
25 servo actuator. The actuator must maintain precise alignment with the tracks
26 on the disc and with the transition boundaries between pit and land areas.
27 The transitions in the signal, represented by the ones, enable the servo
28 actuator to maintain correct alignment with the track. Thus, a signal having a
29 d.c. content will result in the servo actuator drifting out of proper alignment
30 with the track.

1 In DVD (Digital Versatile Disc) recording systems, the 8-16 modulation
2 scheme is employed to convert 8-bit data words of a data bit stream to 16-bit
3 code words to form a channel bit stream so that the run length of the channel
4 bit stream is constrained to (2, 10), i.e., the number of 0's that exist between
5 any two 1's is a minimum of two and a maximum of ten. The 8-16
6 modulation has the ability to reduce the d.c. content of a signal by selecting a
7 particular code word from a set of tables based on the DSV of the signal.

8 The 8-16 modulation has a coding rate $1/2$. The coding rate is of a
9 concern to the design of a recording system because higher the coding rate a
10 longer time is allowed to detect a "1" bit from the channel bit stream. The (1,
11 7) modulation is another coding scheme known in the art as having a run
12 length of a minimum of one "0" and a maximum of seven 0's and a coding
13 rate $2/3$. Because of its higher coding rate, the (1, 7) modulation is suitable
14 for high-density digital recording. However, its d.c. content is high, which
15 results in a degraded jitter performance if an a.c.-coupled circuit is used in a
16 playback system and results in a decision threshold varying randomly about
17 the correct level.

18 Japanese Patent Publication 1998-340543 discloses a d.c.-content
19 reduction method for the (1, 7) modulation codes by introducing a 6-bit DSV
20 control code of 3 replacement bits and 3 redundant bits into a data bit stream
21 at regular intervals prior to conversion to a channel bit stream. However, the
22 use of the extra 3-bit redundant bits results in a lowering of the coding rate.

23 Another concern to the design of a recording system is a bit pattern in
24 which bits "1" occur at minimum intervals $2T$ (where T is the channel bit
25 length) such as "010101010". The (1, 7) modulation generates such $2T$ -bit
26 patterns frequently as compared to other modulation schemes. Because of
27 the closely spaced bits "1", inter-symbol interference occurs, making it
28 difficult to extract clock information from playback signals. Furthermore,
29 noise is introduced to the decision threshold, resulting in a timing error
30 which causes a delayed detection of a full $2T$ bit pattern by the length of a

1 single bit.

2 SUMMARY OF THE INVENTION

3 It is therefore a primary object of the present invention to provide a
4 data modulation method and apparatus which reduces the lower frequency
5 components of a digital signal including the d.c. content without lowering its
6 coding rate.

7 Another object of the present invention is to provide a data
8 modulation method and apparatus which reduces the lower frequency while
9 preventing the repeated occurrence of a 2T bit pattern.

10 The primary object of the present invention is obtained by detecting a
11 particular bit pattern in a channel bit stream and using a single bit "1" of the
12 detected pattern as a DSV control bit.

13 According to a first aspect of the present invention, there is provided a
14 data modulation method comprising the steps of converting an N-bit data
15 word of a data bit stream to an M-bit code word and storing a plurality of M-
16 bit code words in a buffer to form a channel bit stream, where the integer M
17 is greater than the integer N, determining a digital sum value of the channel
18 bit stream, detecting a bit sequence of a predetermined pattern in the stored
19 channel bit stream, and replacing a bit "1" of the detected bit sequence with a
20 bit "0" if the replacement results in the digital sum value approaching zero.

21 The channel bit stream is searched for detecting a bit sequence
22 "010.101.010". If such a bit sequence is detected, it is replaced with a
23 substitute bit sequence "000. 000. 000".

24 According to a second aspect, the present invention provides a data
25 modulation method comprising the steps of mapping a plurality of 4-bit data
26 words to a plurality of 3-bit code words in a memory, segmenting a data bit
27 stream into a plurality of 4-bit data words by successively shifting two bits at
28 a time, converting higher significant two bits of each 4-bit data word to a 3-bit
29 code word correspondingly mapped to the 4-bit data word in the memory
30 and converting lower significant two bits of the 4-bit data word as higher

1 significant two bits of a subsequent 4-bit data word to a 3-bit code word
2 correspondingly mapped to the subsequent 4-bit data word so that a channel
3 bit stream having no consecutive 1's is produced by a plurality of said 3-bit
4 code words, determining a digital sum value of the channel bit stream,
5 detecting a first predetermined one of the 3-bit code words which is
6 consecutive with a second predetermined one of the 3-bit code words, and
7 replacing the detected code word with a code word "000" if the replacement
8 results in the digital sum value approaching zero.

9 According to a third aspect, the present invention provides a data
10 modulation method comprising the steps of mapping, in a memory, 2-bit
11 data words "00", "01", "10" and "11" to 3-bit code words "101", "100", "001"
12 and "010", respectively, and mapping 4-bit data words "0000", "0001",
13 "1000" and "1001" to 6-bit code words "101000", "100000", "001000" and
14 "010000", respectively, segmenting a data bit stream into a plurality of 4-bit
15 data words, converting each of the 4-bit data words to a 6-bit code word
16 mapped in the memory if the 4-bit data word is coincident with one of the
17 mapped 4-bit data words and converting higher significant two bits of the 4-
18 bit data word to a 3-bit code word mapped in the memory if the 4-bit data
19 word is non-coincident with any of the mapped 4-bit data words so that a
20 channel bit stream having no consecutive 1's is formed by a plurality of 6-bit
21 code words and a plurality of 3-bit code words, forming a subsequent 4-bit
22 data word with lower significant bits of the non-coincident data word,
23 determining a digital sum value of the channel bit stream, detecting a code
24 word "010" which occurs immediately following any one of the 6-bit code
25 words, and replacing the detected code word with a code word "000" if the
26 replacement results in the digital sum value approaching zero.

27 According to a fourth aspect, the present invention provides a data
28 modulation method comprising the steps of mapping, in a memory, 2-bit
29 data words "00", "01", "10" and "11" to 3-bit code words "101", "100", "001"
30 and "010", respectively, and mapping 4-bit data words "0000", "0001",

1 "1000" and "1001" to 6-bit code words "101000", "100000", "001000" and
2 "010000", respectively, segmenting a data bit stream into a plurality of 4-bit
3 data words, converting each of the 4-bit data words to a 6-bit code word
4 mapped in the memory if the 4-bit data word is coincident with one of the
5 mapped 4-bit data words, and converting higher significant two bits of the 4-
6 bit data word to a 3-bit code word mapped in the memory if the 4-bit data
7 word is non-coincident with any of the mapped 4-bit data words so that a
8 channel bit stream having no consecutive 1's is formed by a plurality of 6-bit
9 code words and a plurality of 3-bit code words, forming a subsequent 4-bit
10 data word with lower significant bits of the non-coincident data word,
11 determining a digital sum value of the channel bit stream, detecting a code
12 word "010000" which occurs immediately following any one of the 3-bit code
13 words, and replacing the detected code word with a code word "000000" if
14 the replacement results in the digital sum value approaching zero.

15 According to a fifth aspect, the present invention provides a data
16 modulation method comprising the steps of mapping, in a memory, 2-bit
17 data words "00", "01", "10" and "11" to 3-bit code words "101", "100", "001"
18 and "010", respectively, and mapping 4-bit data words "0000", "0001",
19 "1000" and "1001" to 6-bit code words "000101", "000100", "000001" and
20 "000010", respectively, segmenting a data bit stream into a plurality of 4-bit
21 data words, converting each of the 4-bit data words to a 6-bit code word
22 mapped in the memory if the 4-bit data word is coincident with one of the
23 mapped 4-bit data words, and converting higher significant two bits of the 4-
24 bit data word to a 3-bit code word mapped in the memory if the 4-bit data
25 word is non-coincident with any of the mapped 4-bit data words so that a
26 channel bit stream having no consecutive 1's is formed by a plurality of 6-bit
27 code words and a plurality of 3-bit code words, forming a subsequent 4-bit
28 data word with lower significant bits of the non-coincident data word,
29 determining a digital sum value of the channel bit stream, detecting a code
30 word "010" which is immediately followed by any one of the 6-bit code

1 words, and replacing the detected code word with a code word "000" if the
2 replacement results in the digital sum value approaching zero.

3 According to a further aspect, the present invention provides a data
4 modulation method comprising the steps of mapping, in a memory, 2-bit
5 data words "00", "01", "10" and "11" to 3-bit code words "101", "100", "001"
6 and "010", respectively, and mapping 4-bit data words "0000", "0001",
7 "1000" and "1001" to 6-bit code words "000101", "000100", "000001" and
8 "000010", respectively, segmenting a data bit stream into a plurality of 4-bit
9 data words, converting each of the 4-bit data words to a 6-bit code word
10 mapped in the memory if the 4-bit data word is coincident with one of the
11 mapped 4-bit data words, converting higher significant two bits of the 4-bit
12 data word to a 3-bit code word mapped in the memory if the 4-bit data word
13 is non-coincident with any of the mapped 4-bit data words, forming a
14 subsequent 4-bit data word with lower significant bits of the non-coincident
15 data word so that a channel bit stream having no consecutive 1's is formed by
16 a plurality of the 6-bit code words and a plurality of the 3-bit code words,
17 determining a digital sum value of the channel bit stream, detecting a code
18 word "000010" which is immediately followed by any one of the 3-bit code
19 words, and replacing the detected code word with a code word "000000" if
20 the replacement results in the digital sum value approaching zero.

21 BRIEF DESCRIPTION OF THE DRAWINGS

22 The present invention will be described in detail further with reference
23 to the following drawings, in which:

24 Fig. 1 is a block diagram of a data modulation apparatus of the present
25 invention;

26 Figs. 2A, 2B are illustrations of a main conversion table and a sub-
27 conversion table, respectively, according to a first embodiment of the present
28 invention;

29 Fig. 3 is a flowchart of the operation of the data modulation apparatus
30 according to the first embodiment of the invention;

1 Fig. 4 is an illustration of exemplary bit sequences for describing the
2 operation of the first embodiment of the present invention;

3 Fig. 5 is a flowchart of the operation of the data modulation apparatus
4 according to a modification of the first embodiment of the invention;

5 Fig. 6 is an illustration of exemplary bit sequences for describing the
6 operation of the data modulation apparatus according to the flowchart of Fig.
7 5;

8 Figs. 7A, 7B are illustrations of a main conversion table and a sub-
9 conversion table, respectively, according to a second embodiment of the
10 present invention;

11 Fig. 8 is a flowchart of the operation of the data modulation apparatus
12 according to the second embodiment of the invention;

13 Fig. 9 is an illustration of exemplary bit sequences for describing the
14 operation of the second embodiment of the present invention;

15 Fig. 10 is a flowchart of the operation of the data modulation
16 apparatus according to a modification of the second embodiment of the
17 invention;

18 Fig. 11 is an illustration of exemplary bit sequences for describing the
19 operation of the modification of the second embodiment;

20 Fig. 12 is a block diagram of the data modulation apparatus according
21 to a further modification of the first embodiment of the present invention;

22 Fig. 13 is a flowchart of the operation of the apparatus of Fig. 12;

23 Fig. 14 is a block diagram of the data modulation apparatus according
24 to another modification of the first embodiment of the present invention, in
25 which 2T periodic channel bit patterns are replaced with zero-bit sequence;

26 Figs. 15A, 15B are block diagrams of the modifications of Fig. 14;

27 Fig. 16 is a block diagram of a data modulation apparatus in which
28 synchronizing bit streams are multiplexed with channel bit streams;

29 Fig. 17 is an illustration of a sync pattern table associated with the data
30 modulation apparatus of Fig. 16;

1 Figs. 18 and 19 are flowcharts associated with the data modulation
2 apparatus of Fig. 16;

3 Fig. 20 is a block diagram of a data demodulation apparatus of the
4 present invention; and

5 Fig. 21 is a graphic representation of the power density versus
6 normalized frequency for comparison between the present invention and the
7 prior art (1, 7) modulation.

8 DETAILED DESCRIPTION

9 Referring now to Fig. 1, there is shown a data modulation apparatus
10 according to a first embodiment of the present invention. The apparatus
11 comprises a shift register 1 for receiving an input bit stream and supplying
12 the bit stream as four data bits in parallel to a main converter 2, a sub-
13 converter 3 and a coincidence detector 4. Main converter 2 and sub-converter
14 3 respectively include main and sub-conversion tables 110 and 120, as shown
15 in Figs. 2A and 2B. Main converter 2 reads the higher two bits of the four-bit
16 parallel data as a 2-bit data word and converts this data word to a 3-bit code
17 word, or three channel bits according to the main conversion table 110. Sub-
18 converter 3 converts the four-bit data word to a 6-bit code word, or six
19 channel bits according to the sub-conversion table 120 if the four data bits
20 coincide with one of the data bits listed on the left side of the table 120.
21 Priority is given to the sub-converter 3. If such a coincidence exists in the
22 sub-conversion table 120, the coincidence detector 4 detects this coincidence
23 and commands a selector 5 to select the output of sub-converter 3. If no
24 coincidence exists in the sub-conversion table 120, the coincidence detector 4
25 commands the selector 5 to select the output of main converter 2.

26 The output of selector 5 is coupled to a buffer 6 and a DSV (Digital
27 Sum Value) controller 7, to which the output of coincidence detector 4 is also
28 applied.

29 The operation of the apparatus, particularly the DSV controller 7,
30 proceeds according to the flowchart of Fig. 3.

1 At step 201, DSV (digital sum value) parameters DSV1 and DSV2 are
2 set equal to 0 and polarity parameters POL1 and POL2 are both set to +1 and
3 a DSV control bit is set to "null". At step 202, four data bits are read out of
4 the shift register 1 and the coincidence detector 4 determines whether the
5 four data bits match to one of the stored 4-bit data words in the sub-
6 conversion table 120. If a match is detected in the sub-conversion table 120,
7 the apparatus determines, at step 203, that sub-conversion table be used for
8 data modulation. Otherwise, the apparatus determines that the main
9 conversion table 110 be used. Therefore, the sub-conversion table 120 is given
10 priority over the main conversion table 110. Thus, only if the input 4
11 consecutive data bits are non-coincident with any of the 4-bit data words
12 stored in the sub-conversion table 12, a search is made in the main conversion
13 table 110 for detecting a match between the input 2 consecutive data bits and
14 one of the 2-bit data words stored in the main conversion table 110. With
15 priority given to the sub-conversion table 120 over the main conversion table
16 110, there is no consecutive 1's in a channel bit stream stored in the buffer 6.

17 If it is determined that the sub-conversion be used, flow proceeds from
18 step 203 to step 204 to convert the four-bit data to a six-bit code word
19 according to the sub-table 120.

20 Parameter update subroutine is performed by the DSV controller 7. In
21 this subroutine, the DSV controller updates the DSV and POL parameters
22 and DSV control bit, using each of the channel bits.

23 At step 205, a variable "i" is set to a decimal number corresponding to
24 the MSB (most significant bit) position of the channel bits. If the sub-table 120
25 has been used in data modulation, the variable "i" is set to the integer 6. At
26 step 206, the bit in the position "i" is read and examined at step 207 whether
27 the i-position bit is a DSV control bit.

28 If the i-position bit is other than DSV control bit, flow proceeds from
29 step 207 to step 208 to check to see if the i-position bit is "1" or "0". If i = 1,
30 the polarity of POL2 is reversed at step 209 and the polarity of POL1 is

1 reversed at step 210. At step 211, DSV1 is summed with POL1 and DSV2 is
2 summed with POL2. If $i = 0$, the polarity parameters are unchanged and flow
3 proceeds direct from step 208 to step 211.

4 If the i -position bit is a DSV control bit, flow proceeds from step 207 to
5 step 210 to reverse POL1 and proceeds to step 211.

6 The variable " i " is decremented by one at step 213, and steps 205
7 through 211 are repeated for subsequent bit positions until the variable " i " is
8 decremented to $LSB = 1$ at step 212, terminating the parameter update
9 subroutine.

10 If there is a mismatch between the input four-bit data word and any of
11 the four-bit data words of sub-conversion table 120, flow proceeds from step
12 203 to step 221 to convert the two higher significant data bits of the input
13 four-bit data word to a three-bit code word (three channel bits) using the
14 main conversion table 110. At step 222, the DSV controller 7 checks to see if
15 the 3-bit code word coincides with a predetermined code word "010".

16 If the 3-bit code word coincides with "010", flow proceeds to step 223
17 to determine if the current data modulation is immediately preceded by a
18 sub-table conversion. If so, flow proceeds to step 224 to the center bit
19 position of the three channel bits is set in memory to be used as the bit
20 position of the next DSV control bit. If the current DSV control bit is not in
21 "null" state (step 225), the absolute values of DSV1 and DSV2 are compared
22 with each other at step 226 to determine their relative magnitudes. If
23 $|DSV1|$ is smaller than $|DSV2|$, flow proceeds to step 227 in which "1" is set
24 to the current DSV control bit and POL1 is copied to POL2 and DSV1 is
25 copied to DSV2. If $|DSV1|$ is equal to or greater than $|DSV2|$, flow
26 proceeds to step 228 in which "0" is set to the current DSV control bit and
27 POL2 is copied to POL1 and DSV2 is copied to DSV1. As a result, the d.c.
28 content of the channel bit stream approaches zero.

29 Steps 227 and 228 are followed by step 229 in which the bit position of
30 the next DSV control bit, which was set in memory at step 224, is now set as

1 the bit position of the current DSV control bit, and flow proceeds to step 205
2 to perform a parameter update subroutine using each bit of the 3-bit code
3 word. If it is determined, at step 225, that the current DSV control bit is null,
4 steps 226, 227, 228 are skipped and flow proceeds to step 229.

5 If the 3-bit code word is other than "010", the decision at step 222 is
6 negative, or a "010" code word is immediately preceded by another 3-bit code
7 word, the next decision at step 223 is negative. In either case, flow proceeds
8 to step 205 to perform the parameter update subroutine by skipping steps 224
9 through 229.

10 When steps 205 to 213 of parameter update subroutine are repeated
11 until all channel bits are used to update the DSV1 and DSV2 parameters, the
12 decision at step 213 becomes affirmative and flow proceeds to step 214 to
13 examine if the end of data is reached. If not, flow returns to step 202 to read
14 the next four data bits after the shift register 1 is shifted by an amount
15 corresponding to the number of data bits converted in the immediately
16 preceding conversion process. If the sub-conversion table 120 was used in
17 the preceding conversion process, the shift register 1 is shifted by four bits. If
18 the main conversion table 110 was used, the shift register 1 is shifted by two
19 bits.

20 When the end of data is reached (step 214), flow proceeds to step 231
21 to check to see if DSV control bit is null. If so, flow proceeds to the end of
22 routine. If not, flow proceeds to subroutine consisting of steps 232, 233, 234
23 to determine the value of the current DSV control bit according to the relative
24 magnitudes of the DSV1 and DSV2. Steps 232, 233 and 234 correspond in
25 significance to steps 226, 227 and 228 as they determine the value of a DSV
26 control bit. Therefore, if it is determined at step 231 that the DSV control bit
27 is other than null, the absolute values of DSV1 and DSV2 are compared with
28 each other at step 232 to determine their relative magnitudes. If $|DSV1|$ is
29 smaller than $|DSV2|$, flow proceeds to step 233 in which "1" is set to the
30 current DSV control bit and POL1 is copied to POL2 and DSV1 is copied to

1 DSV2. If $|DSV1|$ is equal to or greater than $|DSV2|$, flow proceeds to step
2 234 in which "0" is set to the current DSV control bit and POL2 is copied to
3 POL1 and DSV2 is copied to DSV1. In this manner, the d.c. content of the
4 channel bit stream approaches zero

5 If a 22-bit input stream of "01. 00. 11. 1000. 11. 10. 1001. 0001" is
6 supplied to the shift register 1, as shown in Fig. 4, these data bits will be
7 converted to a 33-bit output stream of "100. 101. 010. 001000. 101. 001. 010000.
8 100000" and stored in the buffer 6. In the illustrated example, the 17th bit
9 position of the channel bit stream is set as the position of a DSV control bit. If
10 this DSV control bit is the first to occur in the channel bit stream, the status of
11 the current DSV control bit is null. Hence, the decision at step 225 is
12 affirmative at this point of time and the current DSV control bit changes from
13 the status of null to the status of next DSV control bit (step 229). The binary 1
14 of the 17th bit position is set as a temporary value in the buffer 6. If there is
15 no DSV control bit that follows the DSV control bit of the first occurrence, the
16 binary of this DSV control bit position is finally determined, at the end of
17 data bit stream, according to the DSV1 and DSV2 parameters derived from
18 the channel bits that precede the end point of data. Therefore, if $|DSV1|$ is
19 smaller than $|DSV2|$, the DSV control bit is unaltered at step 233, allowing
20 the 010 code word (detected at step 222) to be transmitted intact. If $|DSV1|$
21 is equal to or greater than $|DSV2|$, the DSV control bit of the second
22 occurrence is reset to binary 0 at step 234, causing a 000 code word to be
23 transmitted, instead of the 010 code word. If a second DSV control bit
24 appears after the first DSV control bit before the end of data, steps 226, 227
25 and 228 are performed to finally determine the binary of the first DSV control
26 bit and the binary of the second DSV control bit is finally determined at the
27 end of data.

28 The first embodiment of the present invention can be modified as
29 shown in the flowchart of Fig. 5, in which parts corresponding in significance
30 to those of Fig. 3 are marked with the same numerals and the description

1 thereof is omitted. In this modification, the parameter update subroutine is
2 executed immediately following step 221, and steps 301, 302 and 303 are
3 provided to be executed following step 204.

4 If the main conversion table 110 is used for data modulation (step 221),
5 flow proceeds to step 205 to immediately perform the DSV update subroutine.
6 If the sub-conversion table 120 is used (step 204), the DSV controller 7
7 proceeds to step 301 and examines the 6-bit code word to see if it matches a
8 predetermined code word "010000". If they match, flow proceeds to step 302
9 to check to see if this sub-table conversion is immediately preceded by a
10 main-table conversion. If this is the case, flow proceeds to step 303 to set the
11 second higher significant bit position of the 6-bit code word as the next DSV
12 control bit, and flow proceeds to step 225.

13 If the decision at each of steps 301 and 302 is negative, flow proceeds
14 to step 205 to perform the DSV update subroutine.

15 If a 22-bit input stream of "01. 00. 11. 1000. 11. 10. 1001. 0001" is
16 supplied to the shift register 1, these data bits will be converted to a 33-bit
17 output stream of "100. 101. 010. 001000. 010. 001. 010000. 100000", as shown in
18 Fig. 6, with the 23rd bit position being set as the position of a DSV control bit.
19 If this DSV control bit is the first to occur in the channel bit stream, the status
20 of the current DSV control bit is null. Hence, the decision at step 225 is
21 affirmative and the current DSV control bit changes to the status of next DSV
22 control bit (step 229). The binary 1 of the 23rd bit position is set as a
23 temporary value. If a DSV control bit of second occurrence appears, the
24 binary 1 of this control bit is set as a temporary value and the decision at step
25 225 is negative and the value of the DSV control bit at the 23rd position is
26 finally determined at steps 227, 228 according to the DSV1 and DSV2
27 parameters. Therefore, if $|DSV1|$ is smaller than $|DSV2|$, the DSV control
28 bit of the 23rd position is finally determined as binary 1 (unaltered) at step
29 227, allowing the 010000 code word to be transmitted intact. If $|DSV1|$ is
30 equal to or greater than $|DSV2|$, the DSV control bit is reset to the binary 0 of

1 step 228, causing a 000000 code word to be transmitted, instead of the 010000
2 code word. If there is no DSV control bit that follows the DSV control bit of
3 the 23rd position, the value of DSV control bit at the 23rd position is finally
4 determined at the end of data bit stream (steps 233, 234) according to the
5 DSV1 and DSV2 parameters derived from the channel bits that precede the
6 end point of data. Therefore, if $|DSV1|$ is smaller than $|DSV2|$, the DSV
7 control bit is unaltered at step 233 and if $|DSV1|$ is equal to or greater than
8 $|DSV2|$, the DSV control bit is reset to binary 0 at step 234.

9 In a second embodiment of the present invention, a main conversion
10 111 and a sub-conversion table 121 of Figs. 7A, 7B are used, instead of the
11 tables 110 and 120 of Figs. 2A, 2B. Sub-conversion table 121 differs from the
12 table 120 in that the three higher significant channel bits (000) of table 121
13 correspond to the three lower significant channel bits (000) of the previous
14 embodiment and the three lower significant channel bits of table 121
15 correspond to the three higher significant bits of the previous embodiment.
16 In this embodiment, the flowchart of Fig. 8 is used, which differs from the
17 flowchart of Fig. 3 in that step 223 of Fig. 3 is replaced with step 401.

18 If the main conversion table 111 (which is the same as table 110) is
19 used (step 203) and the two higher significant data bits of the four-bit data
20 word are converted to a "010" code word (steps 221, 222), step 401
21 determines whether the following data bits coincide with a bit pattern of the
22 sub-conversion table 121. If this is the case, flow proceeds to step 224 to set
23 the center bit position of the 010 code word as the next DSV control bit.
24 Otherwise, flow proceeds to step 205 for updating the DSV parameters.

25 If a 22-bit input stream of "01. 00. 11. 1000. 11. 10. 1001. 0001" is
26 supplied to the shift register 1, these data bits will be converted to a 33-bit
27 output stream of "100. 101. 010. 000001. 010. 001. 000010. 000100", as shown in
28 Fig. 9, with the eighth bit position of the channel bit stream being set as the
29 position of a DSV control bit. The binary 1 of this DSV control bit is set as a
30 temporary value and finally determined at the time a succeeding DSV control

1 bit appears in the channel bit stream and hence steps 226, 227, 228 are
2 executed, or at the end of data bit stream when steps 232, 233, 234 are
3 executed.

4 The second embodiment of the present invention can be modified as
5 shown in the flowchart of Fig. 10, in which parts corresponding in
6 significance to those of Fig. 8 are marked with the same numerals and the
7 description thereof ~~is omitted~~ ~~initiated~~. In this modification, the parameter
8 update subroutine is executed immediately following step 221, and steps 501,
9 502 and 503 are provided to be executed following step 204.

10 If the main conversion table 111 is used for data modulation (step 221),
11 flow proceeds to step 205 to immediately perform the DSV update subroutine.
12 If the sub-conversion table 121 is used (step 204), the DSV controller 7
13 proceeds to step 501 and examines the 6-bit code word to see if it matches a
14 predetermined code word "000010". If they match, flow proceeds to step 502
15 to check to see if the main table is used to convert the following data bits. If
16 this is the case, flow proceeds to step 503 to set the fifth higher significant bit
17 position of the 6-bit code word as the next DSV control bit, and flow proceeds
18 to decision step 225.

19 If a 22-bit input stream of "01. 00. 11. 1000. 11. 10. 1001. 00. 11" is
20 supplied to the shift register 1, these data bits will be converted to a 33-bit
21 output stream of "100. 101. 010. 000001. 010. 001. 000010. 101. 010", as shown
22 in Fig. 11, with the 26th bit position of the channel bit stream being set as the
23 position of a DSV control bit. The binary 1 of this control bit is set as a
24 temporary value, and finally determined at the instant a subsequent DSV
25 control bit appears and hence steps 226, 227, 228 are executed, or at the end of
26 data bit stream and steps 232, 233, 234 are executed.

27 The first embodiment of the present invention can also be
28 implemented using a conversion table 130 as shown in Fig. 12. In the table
29 130, the symbol "X" indicates a "don't-care" bit, i.e., it can assume the value
30 of either "0" or "1", and the symbols S0 and S1 are status indicators to be

1 selected by a table access module 12. Data and channel bits in the conversion
2 table 130 are organized into two groups according to the status indicators S0
3 and S1 of previous state and into three groups according to the status
4 indicators S0, S1 and S0 of next state. Further, the channel bits of the S0
5 current state and the S1 next state correspond to the first three bits of 6-bit
6 code words stored in the sub-conversion table 120 (Fig. 2B) and the channel
7 bits of the S1 of the previous state correspond to the second three bits of the 6-
8 bit code words.

9 Table access module 12 operates as an interface to the conversion table
10 130 and receives four parallel data bits from a shift register 11, which is
11 always shifted two bits at a time. The four data bits from the shift register 11
12 are equally divided into higher and lower significant data bits in the
13 conversion table 130. Since data bits in the shift register 11 are shifted two
14 bits at a time, the higher significant bits of a given four-bit data word become
15 the lower significant bits of a subsequent four-bit data word. Table access
16 module 12 uses all four data bits of a data word from the shift register 11 to
17 detect a corresponding 3-bit code word mapped in the table 130 and converts
18 the two higher significant bits of this 4-bit data word to the corresponding 3-
19 bit code word. In response to the shift register 11 being shifted two bits, a 3-
20 bit code word is delivered from the table access module 12 to a buffer 15. A
21 series of such 3-bit code words forms a channel bit stream in which no
22 consecutive bits 1's occur.

23 A next-state memory 14 is connected to the table access module 12 to
24 store the status indicator of next state. A DSV controller 16 is responsive to
25 the 3-bit code word and the next-state status indicator from the table access
26 module 12 for controlling the DSV control bit of the channel bit stream stored
27 in the buffer 15.

28 At the instant an input data bit stream is supplied to the data
29 modulation apparatus, the table access module 12 is set in an initial state in
30 which it selects the status indicator S0.

1 The operation of the data modulation apparatus of Fig. 12 proceeds
2 according to the flowchart of Fig. 13 in which parts corresponding in
3 significance to those in Fig. 3 are marked with the same numerals and the
4 description thereof is omitted. When initialization step 201 is performed,
5 flow proceeds to step 601 to convert four parallel data bits from the shift
6 register 11 into a 3-bit code word. Since the access module 12 is initially set in
7 the S0 state, the status indicator S0 is used a search key for converting the
8 four data bits to three channel bits other than "000". Depending on the group
9 of the converted channel bits, the next state is selected and supplied through
10 the access module 12 to the memory 14. Following step 601, step 222 is
11 executed to determine if the converted channel bits are "010". At step 602,
12 the apparatus makes a decision as to whether the previous state is S1. If the
13 previous state is S1, flow proceeds to step 603 to check to see if the next state
14 is S0. Therefore, the decision of step 602 in Fig. 13 is equivalent to the
15 decision of step 223 of Fig. 3 which determines whether the sub-conversion
16 table was used for the immediately preceding conversion. Further, the
17 affirmative decisions at step 222 and 603 combined are equivalent to the
18 decision that the "010" of main conversion table was previously used. If the
19 decision at step 603 is affirmative, flow proceeds to step 224 to set the center
20 bit of "010" code word as the position of a DSV control bit. Otherwise, flow
21 proceeds from step 603 to step 205.

22 In the previous embodiments, code words "000" and "000000" are
23 used for replacing the code words "010" and "010000" when their DSV
24 control bit is altered to "0" bit. As a result, a long string of consecutive zero's
25 can occur often compared to the prior art. For example, in the case of the first
26 embodiment, a data bit stream "0001111011" is converted to a channel bit
27 stream "1000000X0001010", where the symbol X represents a DSV control bit.
28 If the binary of the DSV control bit is finally set equal to "0", binary 0 appears
29 ten times in sequence. In the first embodiment, binary 0 never appears
30 consecutively eleven times or more. Hence, the run length constraint of the

1 first embodiment is (1, 10). The same applies to the other embodiments.
2 Therefore, when the (1, 10) run length code is recorded using the NRZI
3 format, a recording pattern with the length equal to or greater than 2T and
4 equal to or smaller than 11T appears, where T is the length of a channel bit.

5 If it is desired to constrain the maximum number of zero's in the
6 channel bit stream to "7, 8 or 9", the DSV controller may be modified in such
7 a manner that it monitors the channel bit stream in the buffer 6 for detecting a
8 bit sequence having a predetermined number of consecutive zero's which has
9 been formed due to the replacement of the detected code "010" with the
10 substitute code word "000" (i.e., in the case of the first embodiment). If such
11 an all-zero bit sequence is detected, the DSV controller restores the original
12 code word "010". Since this restoration results in a candidate DSV control
13 bit being discarded, the d.c. content of the channel bit stream may somewhat
14 be sacrificed. However, the length of a recorded "mark" is constrained and a
15 greater freedom is given to selecting a synchronization pattern which will be
16 described later.

17 In the case of the first embodiment, a data bit stream "0011001100...."
18 is converted to a channel bit stream "101010101010101...". This results in a
19 long series of 2T-bit patterns on a recording disc. Due to inter-symbol
20 interference, difficulty arises to extract clock information from such a long
21 series of 2T-bit patterns. However, this problem can be avoided by replacing
22 a 2T-bit pattern "X01. 010. 101. 010. 10X" with a substitute bit pattern "X01.
23 000. 000. 000. 10X" since it can be shown that the code word "000" never
24 occurs consecutively three times in any channel bit stream.

25 A data modulation apparatus, shown in Fig. 14, is to implement this
26 bit pattern replacement scheme. In Fig. 14, parts corresponding in
27 significance to those in Fig. 1 are marked with the same numerals. The
28 apparatus additionally includes a shift register 21 connected between the
29 selector 5 and the buffer 6. The output of selector 5 is stored in the shift
30 register 21 and shifted along three bits at a time to the buffer 6. The internal

1 stages of shift register 21 are connected to a comparator 22. Comparator 22
2 constantly monitors the shift register 21 for detecting when its bit pattern
3 matches a 2T-bit pattern "X01. 010. 101. 010. 10X" stored in a memory 23. A
4 substitute bit pattern "X01. 000. 000. 000. 10X" is stored in a memory 24
5 connected to the shift register 21. When the comparator 22 detects a match
6 between the shift register 21 and the memory 23, the comparator commands
7 the shift register 21 to replace its contents with the bit pattern of memory 24.
8 Instead of the 2T-bit pattern, the substitute bit pattern is forwarded to the
9 buffer 6 as well as to the DSV controller 7. Since it can be shown that a DSV
10 control bit never appears in the substitute bit pattern, it is not necessary to
11 produce a particular code for indicating such replacement. DSV controller 7
12 operates in the same way as that described previously.

13 If it is desired that the substitute bit pattern includes a maximum of 10
14 consecutive zeros, rather than 9, a substitute bit pattern of "010. 000. 000. 000.
15 10X" may be used to replace a 2T-bit pattern of "010. 010. 101. 010. 10X" as
16 shown in Fig. 15A. Additionally, a substitute bit pattern of "X01. 000. 000.
17 000. 010" may be also used to replace a 2T-bit pattern of "X01. 010. 101. 010.
18 010" as shown in Fig. 15B. In this way, the number of 2T-bit patterns that
19 occur consecutively can be constrained to the maximum of 6.

20 A special synchronizing bit sequence may be inserted at regular
21 intervals in a channel bit stream to allow a data demodulation apparatus to
22 distinguish the boundary between successive channel bit streams or regain
23 synchronism when it loses synchronization due to lack of sufficient clock
24 information.

25 The data modulation apparatus of Fig. 1 is modified as shown in Fig.
26 16 to implement a synchronized encoder/decoder system. In this
27 modification, the data modulation apparatus includes a format controller 31,
28 a sync pattern table 32 and a multiplexer 33. Format controller 31 supplies a
29 timing signal to the coincidence detector 31 for indicating the timing of a 24-
30 bit sync pattern to be inserted to the channel bit stream. Coincidence detector

31 determines the position of the channel bit stream where the sync pattern will be inserted. In order to prevent a 6-bit code word from being separated by a sync pattern, the coincidence detector 31 controls the selector 5 to select the output of main converter 2 regardless of the instantaneous value of the input data bit stream.

As shown in Fig. 17, eight 24-bit sync patterns SY0 ~ SY7 of even-numbered 1's and eight 24-bit sync patterns SY0 ~ SY7 of odd-numbered 1's are stored in the table 32. Each sync pattern comprises a header portion of 15-bit equal pattern "010. 000. 000. 000. 001" and a tail portion of 9-bit unique pattern. Since the sync patterns of Fig. 17 indicate that their header and trailer channel bits are both "0", the channel bit stream satisfies its run length constraint even though the output of main converter 2 is selected both at the beginning and ending points of a sync pattern.

Additionally, the format controller 31 supplies a command signal to the sync pattern table 32 to specify one of a plurality of 24-bit sync patterns (SY0 ~ SY7) according to the amount of offset from the starting point of a sector on a recording disc.

In response to the command signal from the format controller, the sync pattern table 32 supplies the DSV controller 7A with even- and odd-numbered sync patterns specified by the command signal. DSV controller 7A uses the sync patterns to update the DSV1 and DSV2 parameters. Further, according to the relative values of the updated DSV1 and DSV2, the DSV controller 7A determines the value of the preceding DSV control bit and selects one of the even- and odd-numbered sync patterns, as illustrated in detail in Figs. 18 and 19. DSV controller 7A instructs the sync pattern table 32 to supply the selected pattern to the multiplexer 33 where it is multiplexed with channel bit streams from the buffer 6. Coincidence detector 4 further supplies a timing control signal to the DSV controller 7A that indicates the timing for an interrupt routine performed according to the flowchart of Fig. 18.

1 In Fig. 18, the DSV controller 7A performs an interrupt routine on the
2 sync patterns supplied from the table 32 in response to the timing control
3 signal supplied from the coincidence detector 4 in order to update the DSV
4 parameters. Note that this timing control signal does not indicate the actual
5 timing for multiplexing a 24-bit sync pattern with the channel bit stream by
6 the multiplexer 33, but it is the timing for determining the DSV and POL
7 parameters for a sync pattern to be subsequently multiplexed with the
8 channel bit stream. Therefore, a 24-bit sync pattern is not multiplexed until
9 an odd/even decision is made by the routine of Fig. 19.

10 The interrupt routine of Fig. 18 begins with step 701 to read the higher
11 significant 15 bits of the sync patterns and sets a variable "i" to "15" (step
12 702). At step 703, the DSV controller reads the value of the i-bit position of
13 the 15-bit synchronizing sequence and determines whether it is "1" or "0". If
14 the binary at i-th bit position is "1", the polarity parameters POL1 and POL2
15 are reversed in polarity at step 704 and the DSV1 and DSV2 parameters are
16 respectively summed with POL1 and POL2 at step 705. If the binary at i-th
17 bit position is "0", flow proceeds to step 705 to update the DSV1 and DSV2
18 parameters with non-reversed POL1 and POL2 parameters. The variable "i"
19 is decremented by one at step 707 to repeat the process until the variable
20 equals unity (step 706).

21 At step 708, the DSV controller 7A examines the status of DSV control
22 bit. If the status of the current DSV control bit is null, flow proceeds to step
23 712. Otherwise, flow proceeds to step 709 to determine the relative values of
24 DSV1 and DSV2. If $|DSV1|$ is smaller than $|DSV2|$, flow proceeds to step
25 710 to set "1" to the preceding DSV control bit and copy POL1 to POL2 and
26 copy DSV1 to DSV2. If $|DSV1|$ is equal to or greater than $|DSV2|$, flow
27 proceeds to step 711 to set "0" to the preceding DSV control bit and copy
28 POL2 to POL1 and copy DSV2 to DSV1, and advances to step 712.

29 At step 712, the lower significant 9 bits of even-numbered sync pattern
30 are read and a variable "j" is set to "9" (step 713). Parameters POL1 and

1 DSV1 are updated using the 9-bit even-numbered bit sequence. If the binary
2 of bit position "j" is "1" (step 714), POL1 is reversed (step 715) and DSV1 is
3 updated with the reversed POL1 (step 716). If the binary of bit position "j" is
4 "0" (step 714), DSV1 is updated with non-reversed POL1 (step 716). The
5 variable "j" is decremented by one at step 718 to repeat the process until the
6 variable "j" equals unity (step 706).

7 DSV controller 7A proceeds to step 719 to read the lower significant 9
8 bits of the odd-numbered pattern and sets a variable "k" to "9" (step 720). In
9 this case, the parameters POL2 and DSV2 are updated using the 9-bit odd-
10 numbered bit sequence. If the binary of bit position "k" is "1" (step 721),
11 POL2 is reversed (step 722) and DSV2 is updated with the reversed POL2
12 (step 723). If the binary of bit position "k" is "0" (step 721), DSV2 is updated
13 with non-reversed POL2 (step 723). The variable "k" is decremented by one
14 at step 725 to repeat the process until the variable "k" equals unity (step 724).
15 When the DSV controller 7A makes an affirmative decision at step 724, it
16 returns to the main routine.

17 DSV controller 7A selects one of the odd- and even-numbered bit
18 sequences according to an interrupt routine illustrated in Fig. 19. This
19 interrupt routine is performed at the instant immediately prior to each
20 decision step (i.e., 225, 231, 708), where the decision is made as to whether the
21 status of the DSV control bit is null.

22 At step 801, the controller 7A checks to see if decision has been made
23 of an immediately preceding 24-bit sync pattern as to which of the odd- and
24 even-numbered patterns should be used. If the odd/even decision has been
25 made of a sync pattern which precedes the current odd/even decision routine,
26 it is determined that there is no outstanding sync pattern and flow returns to
27 the point of the main routine where it was interrupted. If the odd/even
28 decision has still not been made of the preceding sync pattern, flow proceeds
29 to step 802 to determine the relative values of the DSV1 and DSV2 parameters
30 which were previously determined by Fig. 18. If $|DSV1|$ is smaller than

1 |DSV2|, flow proceeds to step 803 to select the even-numbered sync pattern
2 and copy POL1, DSV1 to POL2, DSV2, respectively (step 804). At step 805,
3 the DSV control bit is set to the null state, and returns to the starting point of
4 the main routine. If |DSV1| is equal to or greater than |DSV2|, flow
5 proceeds to step 806 to select the odd-numbered sync pattern and copy POL2,
6 DSV2 to POL1, DSV1, respectively (step 807), and proceeds to step 805.

7 When the DSV controller 7A makes an odd/even decision, it
8 commands the sync pattern table 32 to supply the selected 24-bit sync pattern
9 to the multiplexer 33.

10 It is seen that there is a difference between the times at which Figs. 18
11 and 19 are executed. However, this timing difference is absorbed in the
12 buffer 6. Each time a new channel bit stream is entered to the buffer 6, DSV
13 calculation proceeds for multiplexing a 24-bit sync pattern at periodic
14 intervals. The actual multiplex timing of a sync pattern is not finally
15 determined until a next DSV control bit is determined or the multiplex timing
16 of a next sync pattern is temporarily determined by the format controller 31.
17 Until a sync pattern is finally determined, a channel bit stream is stored in the
18 buffer 6. After transmitting the sync pattern, the stored channel bit stream is
19 delivered from the buffer 6.

20 Fig. 20 is a block diagram of a data demodulation apparatus of the
21 present invention. In the case of the first embodiment of the present
22 invention, for example, the bit sequence "000. 000" is transmitted, instead of
23 "000. 010", when the DSV control bit (i.e., the center bit of "010") is set to "0"
24 when it is finally determined. In this case, the data demodulation apparatus
25 must replace the transmitted bit sequence "000. 000" with a bit sequence "000.
26 010".

27 Therefore, the data demodulation apparatus for use with the first
28 embodiment of the present invention comprises a shift register 41 for
29 receiving an input channel bit stream. A comparator 42 monitors the shift
30 register 41 for detecting when a bit sequence "000. 000" has arrived by

1 comparing the shift register contents with a "000. 000" bit sequence stored in
2 a memory 43. If they match, the comparator 42 instructs the shift register 41
3 to replace the stored bit sequence with a bit sequence "000. 010" stored in a
4 memory 44.

5 The output of shift register 41 is supplied to a table access module 45
6 to access a conversion table 46. Conversion table 46 maps 3-bit code words to
7 corresponding 2-bit data words and 6-bit code words to corresponding 4-bit
8 data words.

9 Shift register 41 is shifted six bits at a time when a 6-bit code word was
10 converted in the table access module 45 during the immediately preceding
11 process, and shifted three bits at a time if the higher three bits of an incoming
12 6-bit code word are not followed by a 3-bit sequence "000".

13 If the data modulation apparatus of Fig. 14 is used, a bit sequence "000.
14 000. 000" would be stored in the memory 44 for comparison with the input
15 channel bit stream. If the same sequence is detected in the channel bit stream,
16 it is replaced with a substitute bit sequence "010. 101. 010" which would be
17 stored in the memory 43.

18 The channel bit stream of the present invention has the same coding
19 rate $2/3$ as the (1, 7) modulation and the number of zero's in the channel bit
20 sequence is constrained in the range between 1 and 10. As shown in Fig. 22,
21 the power spectrum of present invention compares favorably with that of the
22 (1, 7) modulation. Compared with the prior art, it is seen that in the present
23 invention more than 20 dB is suppressed in power density at normalized
24 frequency 0.0001 (i.e., $1.0E-4$). The low-frequency components of signals
25 reproduced from a recording disc are reduced significantly. Off-track
26 variations due to recorded signal patterns can be avoided.

What is claimed is:

- 1 1. A data modulation method comprising the steps of:
 - 2 a) converting an N-bit data word of a data bit stream to an M-bit
 - 3 code word and storing a plurality of said M-bit code words in a buffer to
 - 4 form a channel bit stream, where the integer M is greater than the integer N;
 - 5 b) determining a digital sum value of said channel bit stream;
 - 6 c) detecting a bit sequence of a predetermined pattern in the
 - 7 stored channel bit stream; and
 - 8 d) replacing a bit "1" of said detected bit sequence with a bit "0" if
 - 9 the replacement results in said digital sum value approaching zero.

- 1 2. A data modulation method comprising the steps of:
 - 2 a) mapping a plurality of 4-bit data words to a plurality of 3-bit
 - 3 code words in a memory;
 - 4 b) segmenting a data bit stream into a plurality of 4-bit data words
 - 5 by successively shifting two bits at a time; and
 - 6 c) converting higher significant two bits of each 4-bit data word to
 - 7 a 3-bit code word correspondingly mapped to the 4-bit data word in said
 - 8 memory and converting lower significant two bits of the 4-bit data word as
 - 9 higher significant two bits of a subsequent 4-bit data word to a 3-bit code
 - 10 word correspondingly mapped to said subsequent 4-bit data word so that a
 - 11 channel bit stream having no consecutive 1's is produced by a plurality of
 - 12 said 3-bit code words;
 - 13 d) determining a digital sum value of said channel bit stream;
 - 14 e) detecting a first predetermined one of said 3-bit code words
 - 15 which is consecutive with a second predetermined one of said 3-bit code
 - 16 words; and
 - 17 f) replacing the detected code word with a substitute code word
 - 18 "000" if the replacement results in said digital sum value approaching zero.

1 3. A data modulation method comprising the steps of:
2 mapping, in a memory, 2-bit data words "00", "01", "10" and "11" to
3 3-bit code words "101", "100", "001" and "010", respectively, and mapping 4-
4 bit data words "0000", "0001", "1000" and "1001" to 6-bit code words
5 "101000", "100000", "001000" and "010000", respectively;
6 segmenting a data bit stream into a plurality of 4-bit data words;
7 converting each of the 4-bit data words to a 6-bit code word mapped in
8 said memory if the 4-bit data word is coincident with one of said mapped 4-
9 bit data words and converting higher significant two bits of the 4-bit data
10 word to a 3-bit code word mapped in said memory if the 4-bit data word is
11 non-coincident with any of said mapped 4-bit data words so that a channel
12 bit stream having no consecutive 1's is formed by a plurality of said 6-bit
13 code words and a plurality of said 3-bit code words;
14 forming a subsequent 4-bit data word with lower significant bits of the
15 non-coincident data word;
16 determining a digital sum value of said channel bit stream;
17 detecting a code word "010" which occurs immediately following any
18 one of said 6-bit code words; and
19 replacing the detected code word with a substitute code word "000" if
20 the replacement results in said digital sum value approaching zero.

1 4. A data modulation method comprising the steps of:
2 mapping, in a memory, 2-bit data words "00", "01", "10" and "11" to
3 3-bit code words "101", "100", "001" and "010", respectively, and mapping 4-
4 bit data words "0000", "0001", "1000" and "1001" to 6-bit code words
5 "101000", "100000", "001000" and "010000", respectively;
6 segmenting a data bit stream into a plurality of 4-bit data words;
7 converting each of the 4-bit data words to a 6-bit code word mapped in
8 said memory if the 4-bit data word is coincident with one of said mapped 4-
9 bit data words, and converting higher significant two bits of the 4-bit data

10 word to a 3-bit code word mapped in said memory if the 4-bit data word is
11 non-coincident with any of said mapped 4-bit data words so that a channel
12 bit stream having no consecutive 1's is formed by a plurality of said 6-bit
13 code words and a plurality of said 3-bit code words;
14 forming a subsequent 4-bit data word with lower significant bits of the
15 non-coincident data word;
16 determining a digital sum value of said channel bit stream;
17 detecting a code word "010000" which occurs immediately following
18 any one of said 3-bit code words; and
19 replacing the detected code word with a substitute code word
20 "000000" if the replacement results in said digital sum value approaching
21 zero.

1 5. A data modulation method comprising the steps of:
2 mapping, in a memory, 2-bit data words "00", "01", "10" and "11" to
3 3-bit code words "101", "100", "001" and "010", respectively, and mapping 4-
4 bit data words "0000", "0001", "1000" and "1001" to 6-bit code words
5 "000101", "000100", "000001" and "000010", respectively;
6 segmenting a data bit stream into a plurality of 4-bit data words;
7 converting each of the 4-bit data words to a 6-bit code word mapped in
8 said memory if the 4-bit data word is coincident with one of said mapped 4-
9 bit data words, and converting higher significant two bits of the 4-bit data
10 word to a 3-bit code word mapped in said memory if the 4-bit data word is
11 non-coincident with any of said mapped 4-bit data words so that a channel
12 bit stream having no consecutive 1's is formed by a plurality of said 6-bit
13 code words and a plurality of said 3-bit code words;
14 forming a subsequent 4-bit data word with lower significant bits of the
15 non-coincident data word;
16 determining a digital sum value of said channel bit stream;
17 detecting a code word "010" which is immediately followed by any

18 one of said 6-bit code words; and
19 replacing the detected code word with a substitute code word "000" if
20 the replacement results in said digital sum value approaching zero.

1 6. A data modulation method comprising the steps of:
2 mapping, in a memory, 2-bit data words "00", "01", "10" and "11" to
3 3-bit code words "101", "100", "001" and "010", respectively, and mapping 4-
4 bit data words "0000", "0001", "1000" and "1001" to 6-bit code words
5 "000101", "000100", "000001" and "000010", respectively;
6 segmenting a data bit stream into a plurality of 4-bit data words;
7 converting each of the 4-bit data words to a 6-bit code word mapped in
8 said memory if the 4-bit data word is coincident with one of said mapped 4-
9 bit data words;
10 converting higher significant two bits of the 4-bit data word to a 3-bit
11 code word mapped in said memory if the 4-bit data word is non-coincident
12 with any of said mapped 4-bit data words;
13 forming a subsequent 4-bit data word with lower significant bits of the
14 non-coincident data word so that a channel bit stream having no consecutive
15 1's is formed by a plurality of said 6-bit code words and a plurality of said 3-
16 bit code words;
17 determining a digital sum value of said channel bit stream;
18 detecting a code word "000010" which is immediately followed by any
19 one of said 3-bit code words; and
20 replacing the detected code word with a substitute code word
21 "000000" if the replacement results in said digital sum value approaching
22 zero.

1 7. The data modulation method of claim 2, wherein, in said
2 memory, a first group of 4-bit data words "001X", "01XX", "101X" and
3 "11XX" are mapped to 3-bit code words "101", "100", "001", "010",

4 respectively, a second group of 4-bit data words "0000", "0001", "1000" and
 5 "1001" are mapped to said 3-bit code words "101", "100", "001", "010",
 6 respectively, and a 4-bit data word "XXXX" is mapped to a 3-bit code word
 7 "000", where the symbol X represents either "1" or "0",

8 wherein step (c) comprises using said first and second groups of data
 9 words to convert said two higher significant bits of each 4-bit data word if
 10 said first group was used to convert ~~immediately preceding~~ two higher
 11 significant bits of an immediately preceding 4-bit data word, and using said
 12 4-bit data word "XXXX" to convert said two higher significant bits if said
 13 second group was used to convert said ~~immediately preceding~~ two higher
 14 significant bits of said immediately preceding 4-bit data word,

15 wherein step (d) comprises detecting said first predetermined 3-bit
 16 code word when ~~said second group was used to convert said immediately~~
 17 ~~preceding four consecutive bits~~ the first predetermined 3-bit code word is
 18 immediately preceded by said second predetermined 3-bit code word and if
 19 said first group of data words is used to convert subsequent two higher
 20 significant bits.

1 8. The data modulation method of claim 7, wherein said first
 2 predetermined 3-bit code word is "010" and said second predetermined code
 3 word is "000".

1 9. The data modulation method of claim 1, 2, 3, 4, 5, ~~or~~ 6, 7 or 8,
 2 further comprising the steps of detecting a bit sequence "010.101.010" in said
 3 channel bit stream and replacing the detected bit sequence with a substitute
 4 bit sequence "000. 000. 000".

1 10. The data modulation method of claim 1, 2, 3, 4, 5, ~~or~~ 6, 7 or 8,
 2 wherein the step of replacing the detected code word further comprises
 3 updating said digital sum value.

1 11. The data modulation method of claim 1, 2, 3, 4, 5, ~~or~~ 6, 7 or 8,
2 further comprising the step of restoring said detected code word when a bit
3 sequence having a predetermined number of consecutive 0's is formed in said
4 channel bit stream due to the replacement of said detected code with said
5 substitute code word "000".

1 12. The data modulation method of claim 1, 2, 3, 4, 5, ~~or~~ 6, 7 or 8,
2 further comprising the steps of generating a synchronization pattern and
3 inserting the synchronization pattern to said channel bit stream.

1 13. The data modulation method of claim 12, wherein said
2 synchronization pattern comprises a bit sequence "000. 000. 000."

1 14. The data modulation method of claim 1, 2, 3, 4, 5, ~~or~~ 6, 7 or 8,
2 further comprising the steps of:
3 storing a plurality of synchronization patterns in a memory;
4 selecting one of the synchronization patterns according to the amount
5 of offset from starting point of a sector on a recording disc; and
6 inserting the selected synchronization pattern to said channel bit
7 stream.

1 15. The data modulation method of claim 14, wherein each of said
2 synchronization patterns comprises a bit sequence "000. 000. 000."

1 16. The data modulation method of claim 1, 2, 3, 4, 5, ~~or~~ 6, 7 or 8,
2 further comprising the steps of:
3 storing, in a memory, a first group of synchronization patterns of even-
4 number of 1's and a second group of synchronization patterns of odd-number
5 of 1's;
6 selecting one of the synchronization patterns of even-number of 1's

7 from said first group and one of the synchronization patterns of odd-number
8 of 1's from said second group according to the amount of offset from starting
9 point of a sector on a recording disc;
10 choosing one of the selected synchronization patterns of even-number
11 of 1's and odd-number of 1's so that the chosen synchronization pattern
12 results in said digital sum value approaching zero; and
13 inserting the chosen synchronization pattern to said channel bit stream.

1 17. The data modulation apparatus of claim 16, wherein each of
2 said synchronization patterns comprises a bit sequence "000. 000. 000."

1 18. The data modulation method of claim 1, 2, 3, 4, 5, ~~or 6, 7 or 8,~~
2 further comprising the steps of:
3 mapping a plurality of code words to a plurality of data words in a
4 memory;
5 receiving said channel bit stream and detecting a bit sequence "000.
6 000" in the received channel bit stream;
7 replacing the detected bit sequence with a substitute bit sequence "~~010.~~
8 ~~000~~"; and
9 converting each code word of the channel bit stream to a data word
10 corresponding to one of the data words mapped in said memory.

1 19. The data modulation method of claim 18, wherein said
2 substitute bit sequence is "010. 000".

1 20. The data modulation method of claim 18, wherein said
2 substitute bit sequence is "000. 010".

1 21. The data modulation method of claim 18, wherein the replacing
2 step further comprises detecting a bit sequence "000. 000. 000" and replacing

3 the detected bit sequence with a bit sequence "010. 101. 010".

1 22. The data modulation method of claim 18, wherein a plurality of
2 3-bit code words are mapped in said memory to a plurality of 2-bit data
3 words and a plurality of 6-bit code words are mapped to a plurality of 4-bit
4 data words.

1 23. A data modulation apparatus comprising:
2 a buffer;
3 conversion circuitry for converting an N-bit data word of a data bit
4 stream to an M-bit code word and storing a plurality of said M-bit code
5 words in said buffer to form a channel bit stream, where the integer M is
6 greater than the integer N; and
7 control circuitry for determining a digital sum value of said channel bit
8 stream, detecting a bit sequence of a predetermined pattern in the stored
9 channel bit stream, and replacing a bit "1" of said detected bit sequence with
10 a bit "0" if the replacement results in said digital sum value approaching zero.

1 24. A data modulation apparatus comprising:
2 a memory for mapping a plurality of 4-bit data words to a plurality of
3 3-bit code words;
4 conversion circuitry for ~~successively~~ segmenting a data bit stream into
5 a plurality of 4-bit data words and successively shifting two bits at a time,
6 converting higher significant two bits of each 4-bit data word to a 3-bit code
7 word correspondingly mapped to the 4-bit data word in said memory and
8 converting lower significant two bits of the 4-bit data word as higher
9 significant two bits of a subsequent 4-bit data word to a 3-bit code word
10 correspondingly mapped to said subsequent 4-bit data word so that a channel
11 bit stream having no consecutive 1's is produced by a plurality of said 3-bit
12 code words; so that a channel bit stream having no consecutive 1's is

13 produced by a plurality of said 3-bit code words; and
14 control circuitry for determining a digital sum value of said channel bit
15 stream, detecting a first predetermined one of said 3-bit code words which is
16 consecutive with a second predetermined one of said 3-bit code words, and
17 replacing the detected code word with a substitute code word "000" if the
18 replacement results in said digital sum value approaching zero.

1 25. A data modulation apparatus comprising:
2 a memory for mapping 2-bit data words "00", "01", "10" and "11" to 3-
3 bit code words "101", "100", "001" and "010", respectively, and mapping 4-
4 bit data words "0000", "0001", "1000" and "1001" to 6-bit code words
5 "101000", "100000", "001000" and "010000", respectively;
6 conversion circuitry for successively segmenting a data bit stream into
7 a plurality of 4-bit data words, converting each of the 4-bit data words to a 6-
8 bit code word mapped in said memory if the 4-bit data word is coincident
9 with one of said mapped 4-bit data words, converting higher significant two
10 bits of the 4-bit data word to a 3-bit code word mapped in said memory if the
11 4-bit data word is non-coincident with any of said mapped 4-bit data words,
12 and forming a subsequent 4-bit data word with lower significant bits of the
13 non-coincident data word so that a channel bit stream having no consecutive
14 1's is formed by a plurality of said 6-bit code words and a plurality of said 3-
15 bit code words; and
16 control circuitry for determining a digital sum value of said channel bit
17 stream, detecting a code word "010" which occurs immediately following any
18 one of said 6-bit code words, and replacing the detected code word with a
19 substitute code word "000" if the replacement results in said digital sum
20 value approaching zero.

1 26. A data modulation apparatus comprising:
2 a memory for mapping 2-bit data words "00", "01", "10" and "11" to 3-

3 bit code words "101", "100", "001" and "010", respectively, and mapping 4-
4 bit data words "0000", "0001", "1000" and "1001" to 6-bit code words
5 "101000", "100000", "001000" and "010000", respectively;

6 conversion circuitry for successively segmenting a data bit stream into
7 a plurality of 4-bit data words, converting each of the 4-bit data words to a 6-
8 bit code word mapped in said memory if the 4-bit data word is coincident
9 with one of said mapped 4-bit data words, converting higher significant two
10 bits of the 4-bit data word to a 3-bit code word mapped in said memory if the
11 4-bit data word is non-coincident with any of said mapped 4-bit data words,
12 and forming a subsequent 4-bit data word with lower significant bits of the
13 non-coincident data word so that a channel bit stream having no consecutive
14 1's is formed by a plurality of said 6-bit code words and a plurality of said 3-
15 bit code words; and

16 control circuitry for determining a digital sum value of said channel bit
17 stream, detecting a code word "010000" which occurs immediately following
18 any one of said 3-bit code words, and replacing the detected code word with
19 a substitute code word "000000" if the replacement results in said digital sum
20 value approaching zero.

1 27. A data modulation apparatus comprising:

2 a memory for mapping 2-bit data words "00", "01", "10" and "11" to 3-
3 bit code words "101", "100", "001" and "010", respectively, and mapping 4-
4 bit data words "0000", "0001", "1000" and "1001" to 6-bit code words
5 "000101", "000100", "000001" and "000010", respectively;

6 conversion circuitry for successively segmenting a data bit stream into
7 a plurality of 4-bit data words, converting each of the 4-bit data words to a 6-
8 bit code word mapped in said memory if the 4-bit data word is coincident
9 with one of said mapped 4-bit data words, converting higher significant two
10 bits of the 4-bit data word to a 3-bit code word mapped in said memory if the
11 4-bit data word is non-coincident with any of said mapped 4-bit data words,

12 and forming a subsequent 4-bit data word with lower significant bits of the
13 non-coincident data word so that a channel bit stream having no consecutive
14 1's is formed by a plurality of said 6-bit code words and a plurality of said 3-
15 bit code words; and
16 control circuitry for determining a digital sum value of said channel bit
17 stream, detecting a code word "010" which is immediately followed by any
18 one of said 6-bit code words, and replacing the detected code word with a
19 substitute code word "000" if the replacement results in said digital sum
20 value approaching zero.

1 28. A data modulation apparatus comprising:
2 a memory for mapping 2-bit data words "00", "01", "10" and "11" to 3-
3 bit code words "101", "100", "001" and "010", respectively, and mapping 4-
4 bit data words "0000", "0001", "1000" and "1001" to 6-bit code words
5 "000101", "000100", "000001" and "000010", respectively;
6 conversion circuitry for successively segmenting a data bit stream into
7 a plurality of 4-bit data words, converting each of the 4-bit data words to a 6-
8 bit code word mapped in said memory if the 4-bit data word is coincident
9 with one of said mapped 4-bit data words, converting higher significant two
10 bits of the 4-bit data word to a 3-bit code word mapped in said memory if the
11 4-bit data word is non-coincident with any of said mapped 4-bit data words,
12 and forming a subsequent 4-bit data word with lower significant bits of the
13 non-coincident data word so that a channel bit stream having no consecutive
14 1's is formed by a plurality of said 6-bit code words and a plurality of said 3-
15 bit code words; and
16 control circuitry for determining a digital sum value of said channel bit
17 stream, detecting a code word "000010" which is immediately followed by
18 any one of said 3-bit code words, and replacing the detected code word with
19 a substitute code word "000000" if the replacement results in said digital sum
20 value approaching zero.

1 29. The data modulation apparatus of claim 24, wherein said
2 memory maps a first group of 4-bit data words "001X", "01XX", "101X" and
3 "11XX" to 3-bit code words "101", "100", "001", "010", respectively, maps a
4 second group of 4-bit data words "0000", "0001", "1000" and "1001" to said 3-
5 bit code words "101", "100", "001", "010", respectively, and maps a 4-bit data
6 word "XXXX" to a 3-bit code word "000", where the symbol X represents
7 either "1" or "0",

8 wherein said conversion circuitry uses said first and second groups of
9 data words to convert said two higher significant bits of each 4-bit data word
10 if said first group was used to convert ~~immediately preceding~~ two higher
11 significant bits of an immediately preceding 4-bit data word, and uses said 4-
12 bit data word "XXXX" for converting said two higher significant bits if said
13 second group was used to convert ~~said immediately preceding~~ two higher
14 significant bits of said immediately preceding 4-bit data word,

15 wherein said control circuitry detects said first predetermined 3-bit
16 code word ~~when said second group was used to convert said immediately~~
17 ~~preceding four consecutive bits~~ when the first predetermined 3-bit code word
18 is immediately preceded by said second predetermined 3-bit code word and
19 if said first group of data words is used to convert subsequent two higher
20 significant bits.

1 30. The data modulation apparatus of claim 29, wherein said first
2 predetermined 3-bit code word is "010" and said second predetermined code
3 word is "000".

1 31. The data modulation apparatus of claim 23, 24, 25, 26, 27, ~~or~~ 28,
2 29 or 30, further comprising a replacement circuit for detecting a bit sequence
3 "010. 101. 010" in said channel bit stream and replacing the detected bit
4 sequence with a substitute bit sequence "000. 000. 000".

1 32. The data modulation apparatus of claim 23, 24, 25, 26, 27, ~~28~~,
2 29 or 30, wherein said control circuitry updates said digital sum value after
3 the detected code word is replaced with said code word "000".

1 33. The data modulation apparatus of claim 23, 24, 25, 26, 27, ~~28~~,
2 29 or 30, wherein said control circuitry restores said detected code word
3 when a bit sequence having a predetermined number of consecutive 0's is
4 formed in said channel bit stream due to the replacement of said detected
5 code with said substitute code word "000".

1 34. The data modulation apparatus of claim 23, 24, 25, 26, 27, ~~28~~,
2 29 or 30, further comprising means for generating a synchronization pattern
3 and inserting the synchronization pattern to said channel bit stream.

1 35. The data modulation apparatus of claim 34, wherein said
2 synchronization pattern comprises a bit sequence "000. 000. 000."

1 36. The data modulation apparatus of claim 23, 24, 25, 26, 27, ~~28~~,
2 29 or 30, further comprising:
3 a memory for storing a plurality of synchronization patterns;
4 means for selecting one of the synchronization patterns according to
5 the amount of offset from starting point of a sector on a recording disc; and
6 means for inserting the selected synchronization pattern to said
7 channel bit stream.

1 37. The data modulation apparatus of claim 36, wherein each of
2 said synchronization patterns comprises a bit sequence "000. 000. 000."

1 38. The data modulation apparatus of claim 23, 24, 25, 26, 27, ~~28~~,
2 29 or 30, further comprising:

3 a memory for storing a first group of synchronization patterns of even-
4 number of 1's and a second group of synchronization patterns of odd-number
5 of 1's;

6 means for selecting one of the synchronization patterns of even-
7 number of 1's from said first group and one of the synchronization patterns
8 of odd-number of 1's from said second group according to the amount of
9 offset from starting point of a sector on a recording disc;

10 means for choosing one of the selected synchronization patterns of
11 even-number of 1's and odd-number of 1's so that the chosen synchronization
12 pattern results in said digital sum value approaching zero; and

13 means for inserting the chosen synchronization pattern to said channel
14 bit stream.

1 39. The data modulation apparatus of claim 38, wherein each of
2 said synchronization patterns comprises a bit sequence "000. 000. 000."

1 40. The data modulation apparatus of claim 23, 24, 25, 26, 27, ~~or~~ 28,
2 29 or 30, further comprising:

3 replacement circuitry for receiving said channel bit stream and
4 detecting a bit sequence "000. 000" in the received channel bit stream, and
5 replacing the detected bit sequence with a substitute bit sequence "~~010. 000~~";

6 a memory for mapping a plurality of code words to a plurality of data
7 words; and

8 conversion circuitry for receiving the channel bit stream from said
9 replacement circuitry and converting each code word of the channel bit
10 stream to a data word corresponding to one of the mapped data words of
11 said memory.

1 41. The data modulation apparatus of claim 40, wherein said
2 substitute bit sequence is "010. 000".

1 42. The data modulation apparatus of claim 40, wherein said

2 substitute bit sequence is "000. 010".

1 43. The data modulation apparatus of claim 40, wherein said
2 replacement circuit further detects a bit sequence "000. 000. 000" and
3 replacing the detected bit sequence with a bit sequence "010. 101. 010".

1 44. The data modulation apparatus of claim 40, wherein said
2 memory maps a plurality of 3-bit code words to a plurality of 2-bit data
3 words and maps a plurality of 6-bit code words to a plurality of 4-bit data
4 words.

ABSTRACT OF THE DISCLOSURE

1 A data bit stream is segmented into 4-bit data words, and successively
2 shifted two bits at a time. ~~For~~ ~~and for~~ each 4-bit data word a corresponding
3 3-bit code word is detected in a conversion table. Two higher significant bits
4 of each data word is converted to the detected code word and two lower
5 significant bits of the data word is then converted as two higher significant
6 bits of a subsequent data word to a corresponding code word, so that a
7 channel bit stream formed by a series of such code words has no consecutive
8 1's. A digital sum value of the channel bit stream is determined and a search
9 is made for a code word "010" which is consecutive with a code word "000".
10 The detected code word "010" is replaced with a substitute code word "000"
11 if the replacement results in the digital sum value approaching zero.